## The Surface Integral

An important type of vector integral that is often quite useful for solving physical problems is the **surface integral**:

 $\iint_{S} \mathbf{A}(\bar{\mathbf{r}}_{s}) \cdot \overline{ds}$ 

Some important things to note:

\* The integrand is a **scalar** function.

The integration is over two dimensions.

 The surface S is an arbitrary two-dimensional surface in a three-dimensional space.

\* The position vector  $\overline{r_s}$  denotes only those points that lie on surface S. Therefore, the value of this integral **only** depends on the value of vector field  $\mathbf{A}(\overline{r})$  at the points on this surface. **Q:** How are differential surface vector  $\overline{ds}$  and surface S related?

A: The differential vector  $\overline{ds}$  describes a differential surface area at every point on S.

S

As a result, the differential surface vector  $\overline{ds}$  is **normal** (i.e., orthogonal) to surface S at every point on S.

ds

**Q:** So what does the scalar integrand  $\mathbf{A}(\overline{r_s}) \cdot \overline{ds}$  mean? What is it that we are actually integrating?

A: Essentially, the surface integral integrates (i.e., "adds up") the values of a scalar component of vector field  $\mathbf{A}(\bar{r})$ at each and every point on surface S. This scalar component of vector field  $\mathbf{A}(\bar{r})$  is the projection of  $\mathbf{A}(\bar{r}_s)$ onto a direction perpendicular (i.e., normal) to the surface S. First, I must point out that the notation  $A(\bar{r_s})$  is nonstandard. Typically, the vector field in the surface integral is denoted simply as  $A(\bar{r})$ . I use the notation  $A(\bar{r_s})$  to emphasize that we are integrating the values of the vector field  $A(\bar{r})$  only at points that lie on surface S, and the points that lie on surface S are denoted by position vector  $\bar{r_s}$ .

In other words, the values of vector field  $\mathbf{A}(\bar{r})$  at points that do **not** lie on the surface (which is just about all of them!) have **no effect** on the integration. The integral **only** depends on the value of the vector field as we move over surface *S*—we denote these values as  $\mathbf{A}(\bar{r_s})$ .

Moreover, the surface integral depends on only one component of  $A(\overline{r_s})!$ 

**Q**: On just what component of  $\mathbf{A}(\overline{r_s})$  does the integral depend?

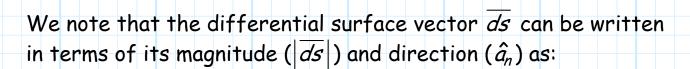
A: Look at the integrand  $\mathbf{A}(\overline{r_s}) \cdot \overline{ds}$  --we see it involves the **dot** product! Thus, we find that the scalar integrand is simply the **scalar projection** of  $\mathbf{A}(\overline{r_s})$  onto the differential vector  $\overline{ds}$ . As a result, the integrand depends **only** the component of  $\mathbf{A}(\overline{r_s})$  that lies in the direction of  $\overline{ds}$ --and  $\overline{ds}$  always points in the direction orthogonal to surface S!

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To help see this, first note that every vector  $\mathbf{A}(\overline{r_s})$  can be written in terms of a component tangential to the surface (i.e,  $A_{\ell}(\overline{r_s}) \hat{a}_{\ell}$ ), and a component that is **normal** (i.e., orthogonal) to the surface (i.e,  $A_n(\overline{r_s}) \hat{a}_n$ ):

 $\mathbf{A}(\bar{r}_s) = \mathbf{A}_{\ell}(\bar{r}_s) \, \hat{a}_{\ell} + \mathbf{A}_n(\bar{r}_s) \, \hat{a}_n$ 

 $A_{\ell}(\bar{r}) \hat{a}_{\ell}$ 



 $\hat{a}_l \cdot \hat{a}_n = 0$ 

$$\overline{ds} = \hat{a}_n | \overline{ds} |$$

For example, for  $\overline{ds_r} = \hat{a}_r r^2 \sin\theta d\theta d\phi$ , we can say  $\left|\overline{ds_r}\right| = r^2 \sin\theta d\theta d\phi$  and  $\hat{a}_n = \hat{a}_r$ .

 $A_n(\overline{r}) \hat{a}_n$ 

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